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## Second Semester M.Tech. Degree Examination, June/July 2013

### Protocols Engineering

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions.

1.
  - a. Define communication protocol. With the help of FSM and state transition table, discuss the simple message exchange protocol. (FSM – Finite State Machine) (08 Marks)
  - b. Explain the additional properties of FSM. (04 Marks)
  - c. What is meant by protocol engineering? Explain the phases of protocol engineering. (08 Marks)
2.
  - a. What are CRC codes? Generate a CRC code for a given message  $x^9 + x^8 + x^6 + x^4 + x^2 + 1$  and generator polynomial is  $x^4 + x^2 + 1$ . (05 Marks)
  - b. Explain the use of sequence numbers and negative acknowledgement in flow control. (08 Marks)
  - c. What are different sliding window protocols? Explain the design of selective repeat ARQ protocol. (07 Marks)
3.
  - a. What are the different classes of IP? Explain the IP address subnetting. (06 Marks)
  - b. Explain the following protocols:
 

i) BGP	ii) ICMP	iii) RSVP
iv) RTP	v) IMAP	vi) RTSP
  - c. Explain with a neat figure data transfer across OSI layers. (08 Marks)
4.
  - a. With a neat figure of FSM explain the sender and receiver entity specifications. (08 Marks)
  - b. Give the FSM of RSVP specifications at router and host level. (08 Marks)
  - c. Describe the characteristics of multimedia systems. (04 Marks)
5.
  - a. Give the SDL description of sliding window protocol. (08 Marks)
  - b. Give the SDL description of network topology used in OSPF. (06 Marks)
  - c. Explain in brief the various protocol specification languages. (06 Marks)
6.
  - a. What is protocol verification? Explain the verification of ABP using finite state machine. (10 Marks)
  - b. Explain the perturbation technique for protocol validation with an example. What are its advantages and disadvantages? (10 Marks)
7.
  - a. Discuss the local conformance test architecture with an example. (08 Marks)
  - b. What are the different types of test sequence methods? (07 Marks)
  - c. Explain the SDL based performance testing of TCP. (05 Marks)
8.
  - a. What is protocol synthesis? Explain the automatic synthesis algorithm. (06 Marks)
  - b. Explain the object based approach to protocol implementation. (07 Marks)
  - c. Explain the automatic code generation from CVOPS. (07 Marks)